



# Spring Integration and EIP

TIKAL

# Agenda

- ▶ Introduction to Spring Integration
- ▶ Enterprise Integration Patterns
- ▶ Demo
- ▶ Spring Integration Compared
- ▶ Summary and questions

# The synchronous breakdown

- ▶ A customer orders coffee
  - ▶ and waits ...
- ▶ A waiter walks to barista and passes the order
  - » and waits ...
- ▶ A barista walks to the coffee machine
  - » and waits ...
- ▶ How about the next customer?

# What is messaging?

- ▶ Multiple agents should work together
- ▶ Without being in each other way
- ▶ Waiter helps customer and cook to collaborate

# Characteristics of messaging

## ▶ Transport

- ▶ The waiter takes an order and moves it to barista

## ▶ Asynchronous

- » The waiter and the barista work on other orders instead of waiting for every order to complete


## ▶ Translation

- » Waiter uses different terms with customer and the barista

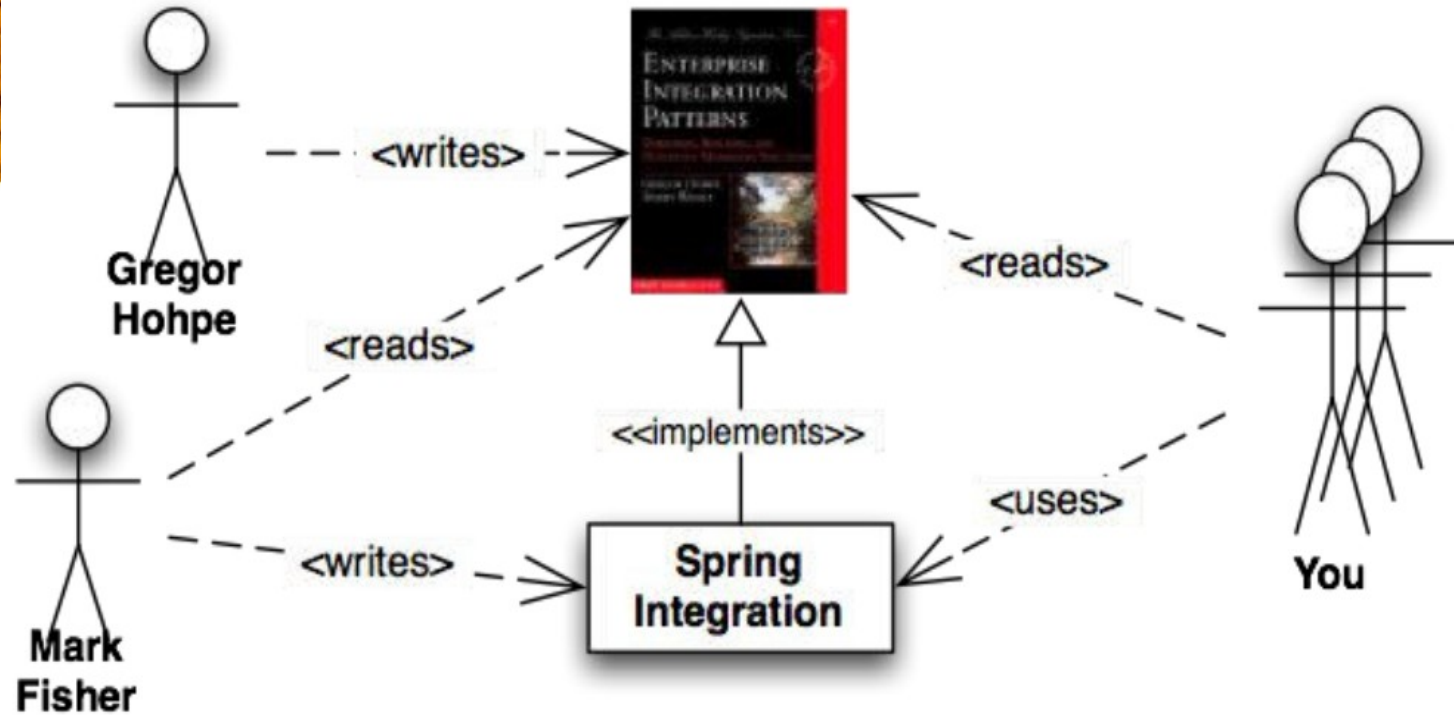
## ▶ Routing

- » Orders arrive back at the proper table

# Why messaging?

- 
- ▶ Loose coupling
  - ▶ Performance
    - » Much higher throughput
  - ▶ Flexibility
    - » Waiters can replace each other
  - ▶ Interception and filtering
    - » A waiter can replace a dirty mug before the customer notices

# Spring Integration



# Hello world (XML)

```
<service-activator input-channel="inputChannel"  
    default-output-channel="outputChannel"  
    ref="helloService"  
    method="sayHello"/>
```

```
<beans:bean id="helloService" class="...HelloService"/>
```

```
public class HelloService {  
    public String sayHello(String name) {  
        return "Hello " + name;  
    }  
}
```



# Hello world (Java)

```
inputChannel =  
    context.getBean("inputChannel");  
outputChannel =  
    context.getBean("outputChannel");  
  
inputChannel.send(new StringMessage("World"));  
System.out.println(  
    outputChannel.receive().getPayload());
```

```
$ java HelloWorldDemo  
Hello World
```

# Channels

```
<channel id="incoming"/>
```



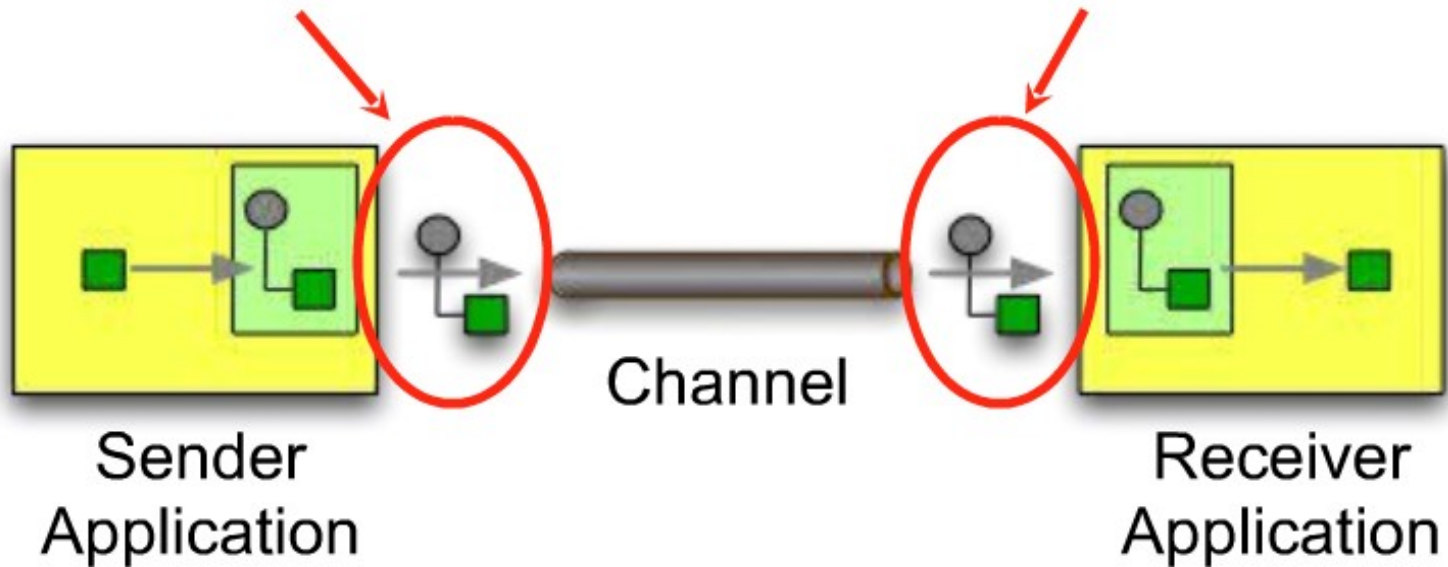
```
<channel id="orderedNotifications">  
  <queue capacity="10"/>  
</channel>
```



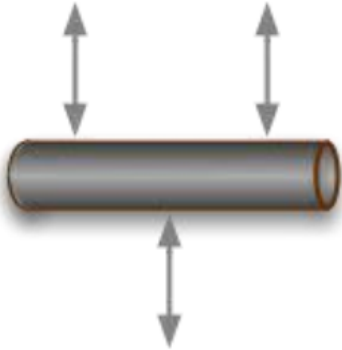
# Message Endpoints

Invoked by Sender

Who is responsible?



# The poller



*A Message Bus enables separate applications to work together, but in a decoupled fashion such that applications can be easily added or removed without affecting the others.*

```
<poller default="true"/>
```

In Spring Integration:

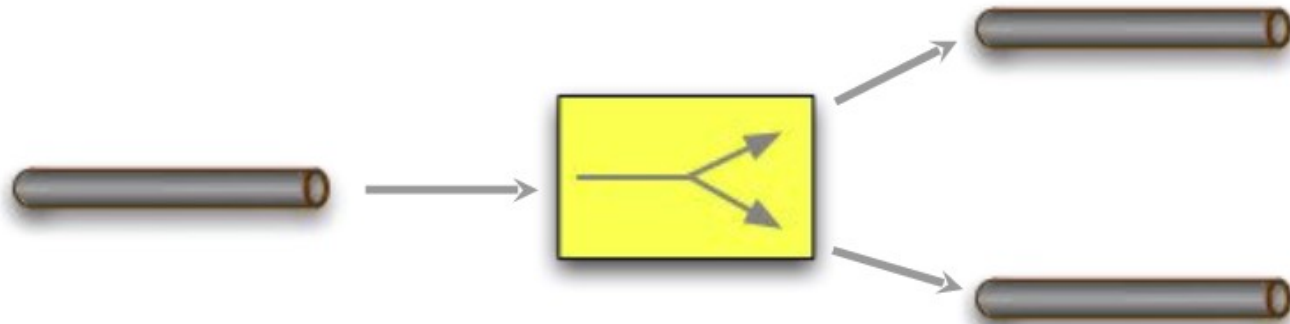
**you don't need to worry about it**

# Spring Integration

- ▶ Introduction to Spring Integration
- ▶ **Enterprise Integration Patterns**
- ▶ Demo
- ▶ Spring Integration Compared
- ▶ Summary and questions

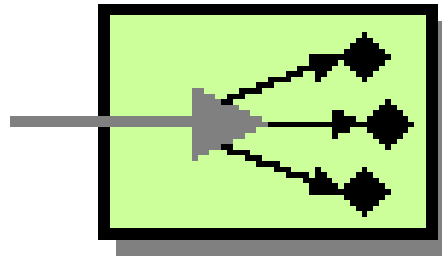
# Message router

Takes messages from a channel and forwards them to different channels



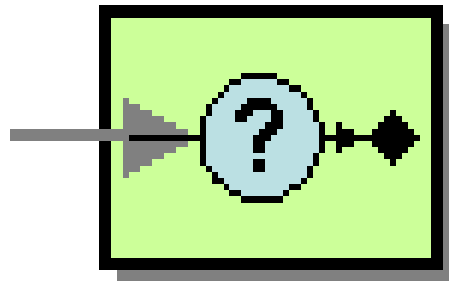
# Competing consumers

- Multiple consumers take messages from the channel
- First come, first serve



# Selective consumer

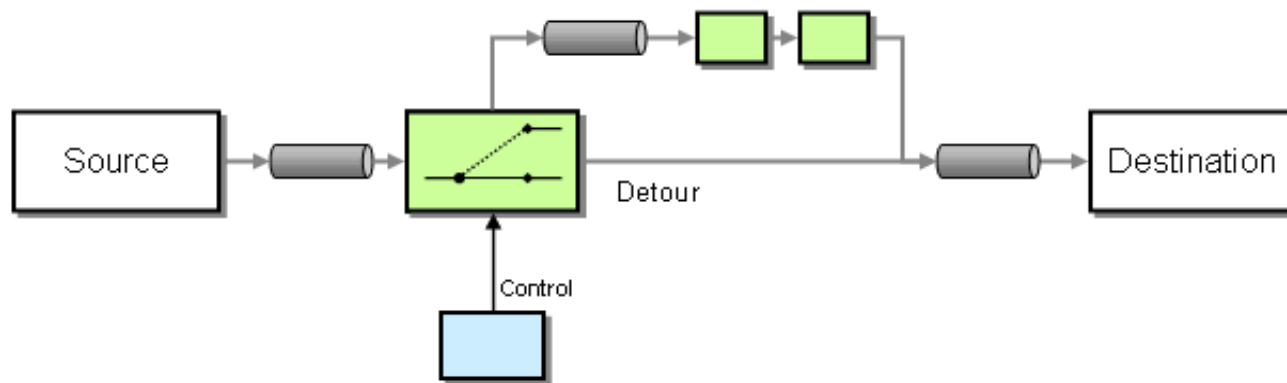
- ▶ Select only relevant messages
- ▶ Reduces the need for dedicated channels





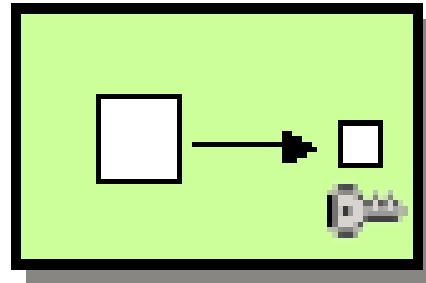
# Detour

- Allows to send messages through additional steps if a control condition is met.
- Useful for turning on extra validation, test, debugging, etc.



# Claim check

Send the information across the system without sacrificing its content



# Delayer

- ▶ Ensure message waits for a certain amount of time before being delivered
- ▶ Now Spring Integration has an effective implementation of this pattern



# *Demo*

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# What's different about Spring Integration?

- ▶ Can be used from within an existing application
- ▶ Lightweight (like any Spring application)
  - » run from JUnit test
  - » run within web application
- ▶ Focused on messaging and integration
- ▶ Not an ESB

# Others in general

- ▶ Full blown ESB
- ▶ It's an application, not a framework
  - » You need to install it
  - » You need to run it
- ▶ Typically a lot heavier
- ▶ Focus on the deployment architecture, not the actual integration

# Mule

- ▶ Integrates with Spring
- ▶ Lots of integration options
  - » SOAP, REST
  - » JMS
- ▶ Embeddable
- ▶ Distribution
  - » 32 MB
  - » 2 MB jar only (for embedding)



# ServiceMix

- ▶ Designed as JBI implementation
  - ▶ Straight-through, SEDA, JMS and JCA flows
  - ▶ all messages only in XML
    - » much slower than direct calls
- ▶ Distribution 100 MB
- ▶ Excellent XML configuration and routing

# Open ESB

- ▶ JBI based
- ▶ Requires GlassFish server
  - » > 100 MB distribution
- ▶ WSDL used for all types of endpoints
  - » WSDL for email messages
  - » WSDL for database tables
- ▶ BPEL used for all processing
- ▶ Excellent GUI for data transformation and BPEL

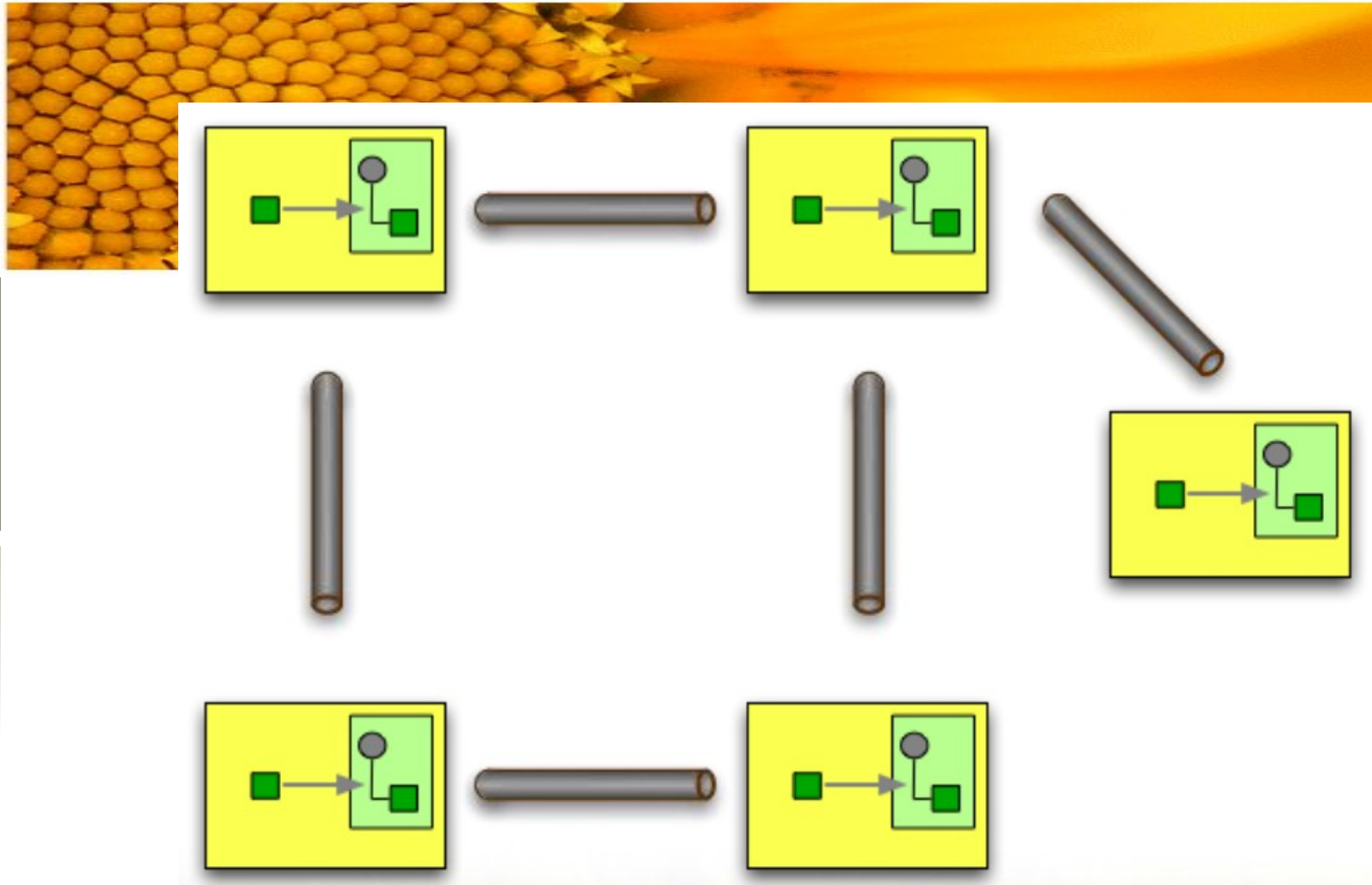
# Camel

- ▶ Most direct Camel competitor
- ▶ Least consistent with Spring
- ▶ Focus on routing
- ▶ Fluent API as an alternative to XML

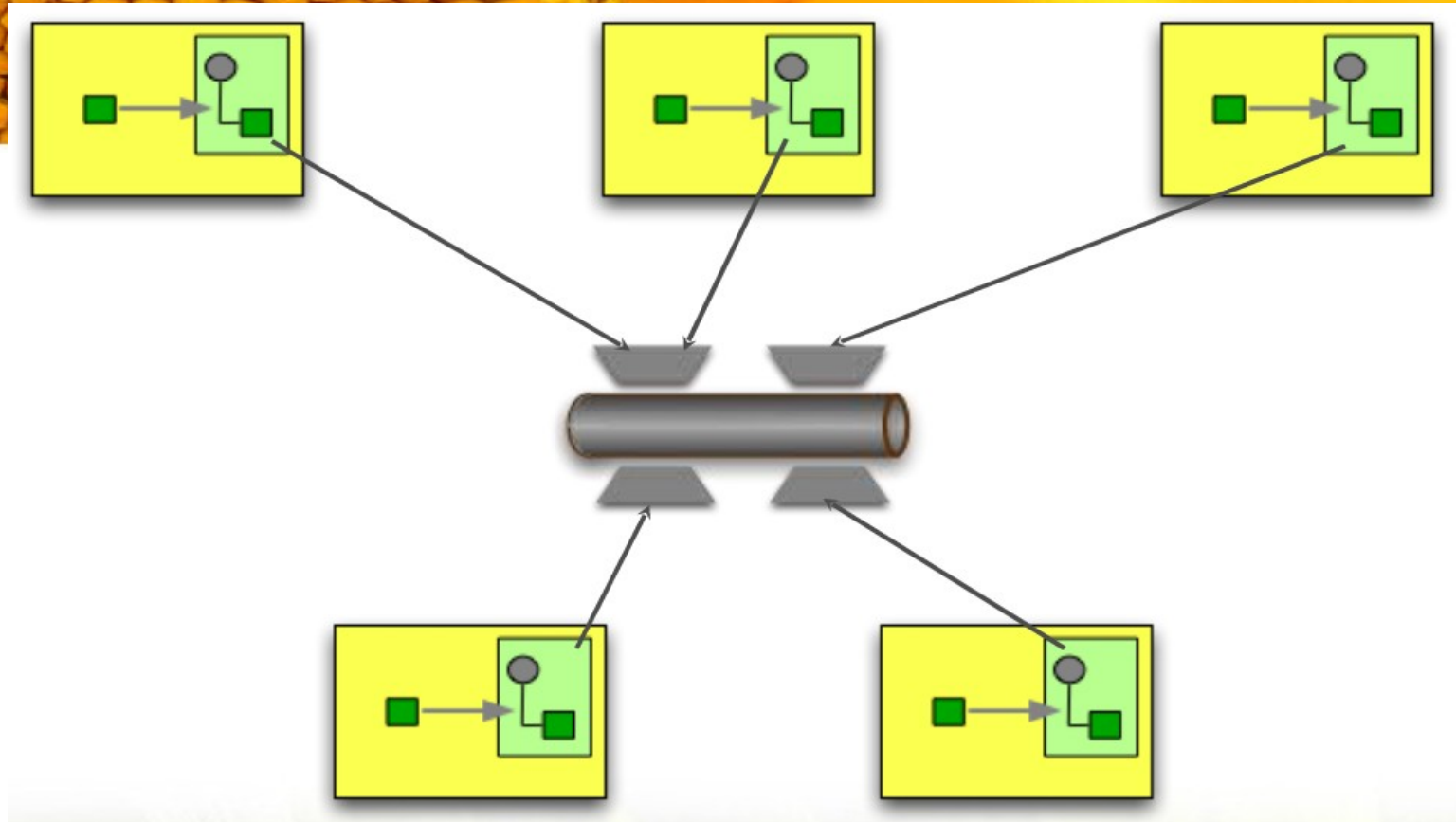
# Considerations

- ▶ Routing complexity
  - ▶ Bus can be used for complex routing problems
- ▶ Coarse grained
  - » less channels, less universal endpoints
- ▶ Fine grained
  - » more channels, small reusable endpoints
- ▶ Keep it clean
  - » multiple configuration files can be used to keep it manageable

# Integration without a bus



# Integration with a bus



# References

- ▶ This presentation heavily uses <http://www.slideshare.net/iweinfeld/spring-integration-and-eip-introduction>
- ▶ Spring Integration home <http://www.springsource.org/spring-integration>
- ▶ Enterprise Integration Patterns list <http://camel.apache.org/enterprise-integration-patterns.html>

# Spring Integration

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# Summary

- ▶ Spring Integration
  - ▶ Works from existing Spring application
  - ▶ Lightweight
    - » Decentralized (if you want)
- ▶ Enterprise Integration Patterns
  - » describe ways of plumbing of loose coupled and (possibly) asynchronous components
  - » plays same role as design patterns for traditional applications



# Q & A



***Thank you***